

TRAINING OUTLINE

COURSE TITLE:	DATE:	INSTRUCTOR:
LOCATION:	TIME:	COMPANY:

Safety training was conducted on the above date by the instructor indicated. The following line items identify the topics covered during the training session.

SUMMARY OF TRAINING

- 1) Introduction
 - a) Standards
 - b) Why Training
- 2) Pre-Shift Inspection
 - a) Operator's Manual
 - b) Capacity Plate
 - c) Decals & Warning Labels
 - d) Exterior Checks
 - e) Chassis
 - f) Body
 - g) Protective Structures
 - h) Lights
 - i) Hydraulic Components
 - j) Engine Check
 - k) Wheels & Tires
 - I) Track System
 - m) Stabilizers
 - n) Lift Arms & Digging Arms
 - o) Buckets & Shovels
 - p) Dozer & Grader Blades
 - q) Dump Beds
 - r) Roller Drums
 - s) Trencher
 - t) Ripper
 - u) Winch
 - v) Forks
 - w) Other Attachments
 - x) Rigging Gear
 - v) Interior Checks
 - z) Cab Floor & Seat

G

TRAINING OUTLINE

- aa)Seatbelt
- bb) Controls
- cc) Air Conditioning & Filters
- dd) Windows
- ee) Mirrors
- ff) Horn
- gg) Backup Alarm
- hh) Fire Extinguisher
- ii) Operator's Manual
- jj) Interior Cab Decals
- kk) Speed & Steering Controls
- II) Parking Brake
- mm) A Brief Reminder

3) Stability

- a) Balance & Leverage
- b) Breakout Force
- c) Center of Gravity
- d) Stability Pyramid
- e) Operating Capacity
- f) Stabilizers
- g) Dynamic Conditions
- h) Ground Conditions
- i) Slopes

4) Know Your Machine

- a) Training
- b) Operator's Manual
- c) Pre-Shift Inspection
- d) Mounting & Dismounting
- e) Ergonomics
- f) Seatbelts
- g) PPE
- h) Fatigue
- i) Emotional & Physical Health
- i) Distractions
- k) Steering & Controls
- Moving Parts
- m) Attachments
- n) Forks

G

TRAINING OUTLINE

- 5) Know Your Worksite
 - a) Assessing the Site
 - b) Ground Conditions
 - c) Underground Utilities
 - d) Lighting
 - e) Pedestrians
 - f) Other Machines & Vehicles
 - g) Parking
 - h) Traveling
 - i) Ramps & Trailers
 - j) Communication
- 6) Safe Earth-Moving Operations
 - a) Bucket Operations
 - b) Dumping
 - c) Trenching
 - d) Ripping
 - e) Compacting
- 7) Conclusion